

## Love's Labour's Lost

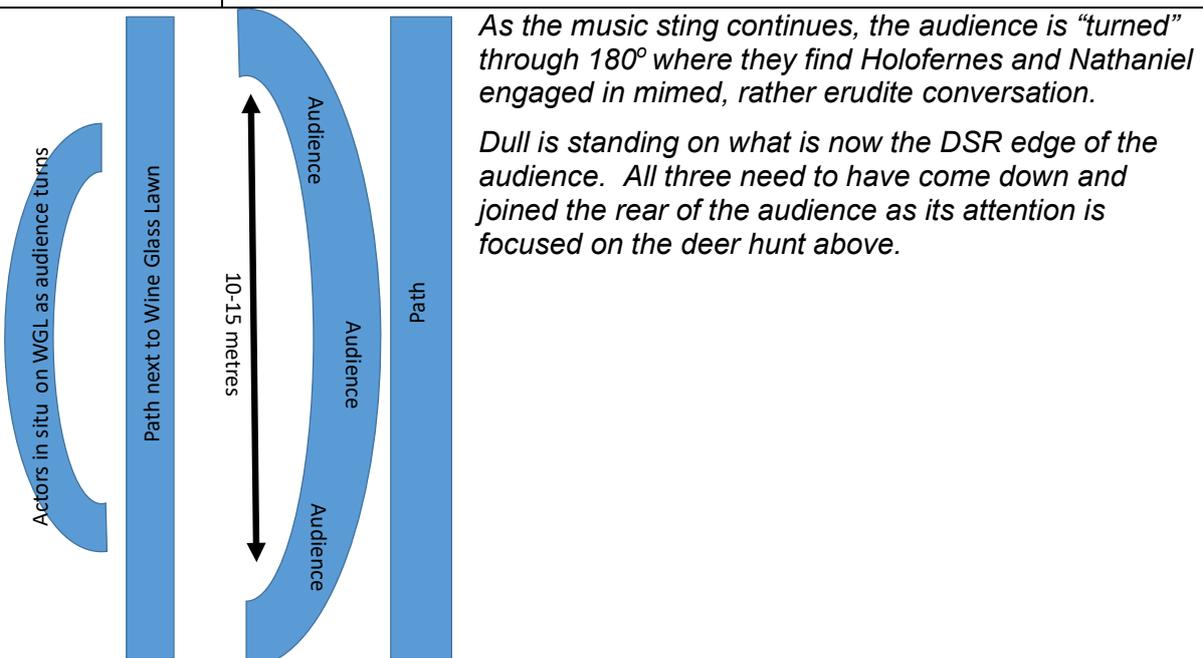
*Boyet and Maria now join the party DSL who are all hunting the horizon for something to shoot. Costard comes CS to address the audience. As he speaks, the deer wanders on USR and moves USC. The deer munches away, unaware of the hunters DSL who are now taking aim as Costard speaks. He can move around as he wishes, but needs to stay out of the line of fire from the party DSL.*

Costard	By my soul, Armado is a swain, a most simple clown! Lord, Lord! How the ladies and I have put him down! O' my troth, most sweet jests, most incony vulgar wit! When it comes so smoothly off, so obscenely, as it were, so fit. Armado a that one side, a most dainty man! To see him walk before a lady and to bear her fan! To see him kiss his hand, and how most sweetly 'a will swear! And his page a t'other side, that handful of wit! Ah, heavens, it is a most pathological nit! (Crying loudly) Sola, sola! (Exits DSR and up towards the House)
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Sound	Music plays to cover the following. Music continues until S6 starts. (Another One Bites The Dust, Queen, take 22s of intro, cut to 39s and run)
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*Princess of France comes quickly to CS just in front of the audience with Maria and Rosaline to her left, kneeling, Katharine, Boyet and Forester to her right, kneeling. Princess of France takes aim at one of the deer with her bow. The deer looks up at Princess of France who "fires" an arrow (with Maria making a sweeping gesture with her hands to indicate the flight of the arrows towards the deer). As the first deer staggers around briefly and then dies (perhaps lying on its back with its legs wiggling in the air for comic effect), Princess of France "fires" a second arrow, Katharine repeats Maria's gesture and the second deer does a "dramatic death" fall. The party rush towards the "kill" with some extemporised conversation. Boyet and Forester, perhaps with help from stage hands if needed, cart the two deer off in the direction of the tented area. The hunting party follow, chattering excitedly.*

Scene 6	Act IV Scene II
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Sound	Fade sound once audience is turned and Nathaniel speaks.
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